Amendments to the Claims:

Cancel claims 1-58, without prejudice. New claims 59-70 are reflected in this list of claims that will replace all prior versions, and listings of claims in the application.

Listing of Claims:

Claims 1-58 (Canceled)

Please insert new claims 59-72.

59. (New) A method of illuminating a candle of a gaming machine comprising the steps of:

providing a candle having multiple stages;

mounting the candle to a gaming machine;

providing multi-colored LEDs within each of the stages;

connecting said multi-colored LED's to a processor associated with the gaming machine;

programming the processor to remotely trigger an illumination pattern upon occurrence of a first event of the gaming machine; and

triggering one or more of the multi-colored LEDs within at least one stage to provide the illumination pattern upon occurrence of the first event.

60. (New) The method of claim 59 wherein the illumination pattern is multi-colored.

61. (New) The method of claim 60 wherein the multi-colored illumination pattern is produced by a single LED.

62. (New) The method of claim 59 wherein at least two stages have multi-colored LEDs that are triggered to provide a multi-colored illumination pattern.

63.   (New) The method of claim 59 further comprising a second event and a second illumination pattern and upon occurrence of the second event, triggering the LEDs of at least one stage to provide the second illumination pattern.

64.   (New) The method of claim 62 further comprising the step of:

triggering the LEDs of a first stage upon occurrence of the first event and triggering the LEDs of a second stage upon occurrence of the second event.

65.   (New) The method of claim 62 further comprising the steps of:

programming an operation sequence including the first and second events; and

triggering the operation sequence in order to display the first illumination pattern upon occurrence of the first event and the second illumination pattern upon occurrence of the second event.

66.   (New) The method of claim 59 further comprising the steps of:

programming the processor to trigger a single color illumination upon the occurrence of a second event; and

triggering the LEDs of at least one stage to provide the single color illumination.

67.   (New) The method of claim 59 wherein the triggering occurs automatically upon occurrence of the first event.

68.   (New) The method of claim 59 wherein the LEDs include at least one of a red, yellow or green colored LED.

69.   (New) The method of claim 59 further comprising the steps of:

controlling the processor via a network or computer system that is coupled to multiple gaming machines.

70.   (New) The method of claim 59 wherein the first event includes one of a jackpot,
bonus round, currency needed or special player present situation.

71.   (New) The method of claim 59 further comprising the steps of:

coordinating the processor with the gaming machine play functions in order to sense the
first event;

signaling an I/O interface;

signaling a coding buffer system;

signaling a pulse width modulator; and

controlling a current driver in order to control the LEDs according to the multi-colored
illumination pattern.

72.   (New) The method of claim 59 wherein a user input panel is provided by the
gaming machine and the method further comprising the steps of:

selecting the illumination pattern via the user input panel; and

selecting the first event to trigger the illumination pattern, via the user input panel.